

Legends of Catalonia

The VR video game

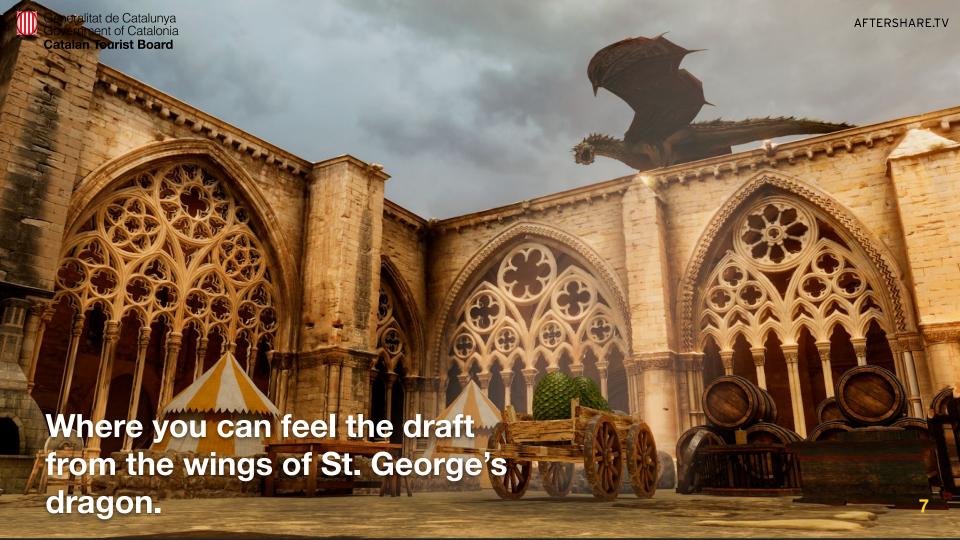


What we're about to show you has never been done before.





















...lets you discover Catalonia's history and sights in an entertaining yet informative campaign.



... is a campaign that has already triumphed in the US, the country where it was launched for the first time.





+400.000

Videogame downloads

x22

Growth of the US visitors to the web

20 Mill

Impressions only in New York

500.000€

The informative valuation in non-paid media

300.000

Have visited the murals every week

220.000

Views of the 360° video in Youtube



...is being recognized in fairs and festivals.













And most important of all...

...what makes it different?

1

Its **INNOVATION**, using a trending format.

2

Its **CONTENTS**, which strike a balance between entertainment and information and make Catalonia an essential part of the story.

3

We're working with **SONY**, one of the biggest players in the entertainment industry.

This campaign is aimed both to **VR** users and non-users.

We have a **360°** media plan that maximizes both coverage and affinity.

It has a dragon.

